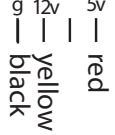
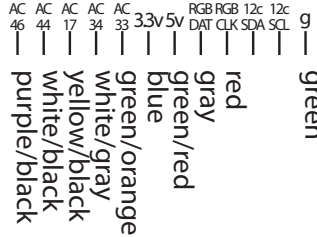


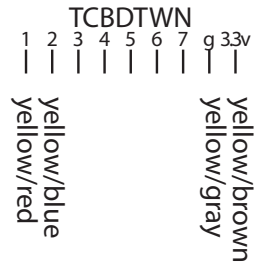
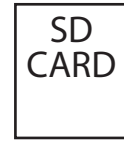
Board Power



AUX BOARD

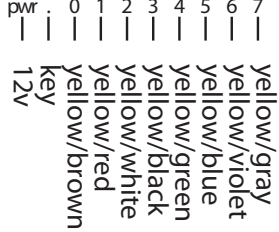


Cabinet RGB

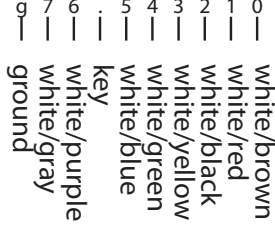


- DMD Pwr**
- ground
 - 5v pwr
- Cabinet**
- L. flipper
 - R. flipper
 - user0
 - door
 - menu
 - enter
 - coin mech
 - tilt
 - start button
 - start Light
 - 5v
 - ground

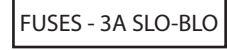
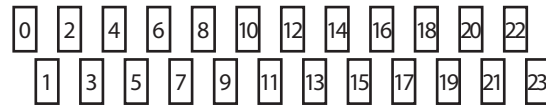
Light Column



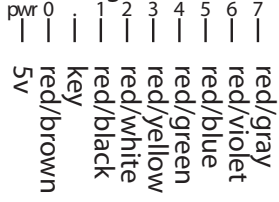
Switch Row



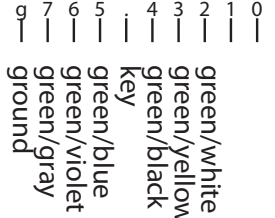
MOSFETS - IRL540



Light Row



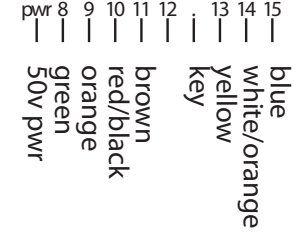
Switch Column



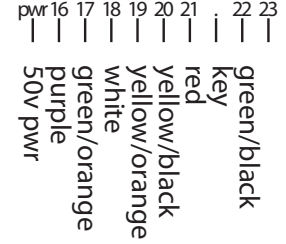
Sol Bank 0



Sol Bank 1



Sol Bank 2



Sol Pwr



- GI COLORS**
- Green - power to all
 - Lower - Red
 - Mid - Yellow
 - Upper - Purple
 - Scoop - Purple/Black

Power goes to the **BANDED** side of the diode!

Sol Bank 0
Power - orange/yellow
0 - magnet - gray

Sol Bank 1
Power - orange/yellow
8 - left sling - green
9 - right sling - orange
10 - scoop - red/black
11 - vuk - brown
13 - upper left pop - yellow
14 - upper right pop - white/orange
15 - lower pop - blue

Sol Bank 2
Power - orange/yellow
16 - right flipper - purple
17 - right flipper - green/orange
18 - left flipper - white
19 - left flipper - yellow/orange
20 - ball loader - yellow/black
21 - drain kicker - red
22 - auto launcher - green/black